

A decorative border consisting of a horizontal line with a repeating pattern of red, yellow, and black segments.

Response Mechanisms for Dynamic Air Traffic Flow Management

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Sources of Uncertainty in Traffic Flow Management

- Demand (uncertain departure/arrival times)
- Capacity (forecast uncertainty)
- Control actions traffic managers may take
- Effects of coordination and timing of inter-related activities

Mitigating Uncertainty

- Reduce uncertainty by *improving information quality*.
- Create plans that “*hedge against*” *multiple possible future outcomes*.
- Create flexible systems that can *dynamically react to changing conditions*.

How can this be done????

Prototype Example: Slot Credit Substitution (SCS)

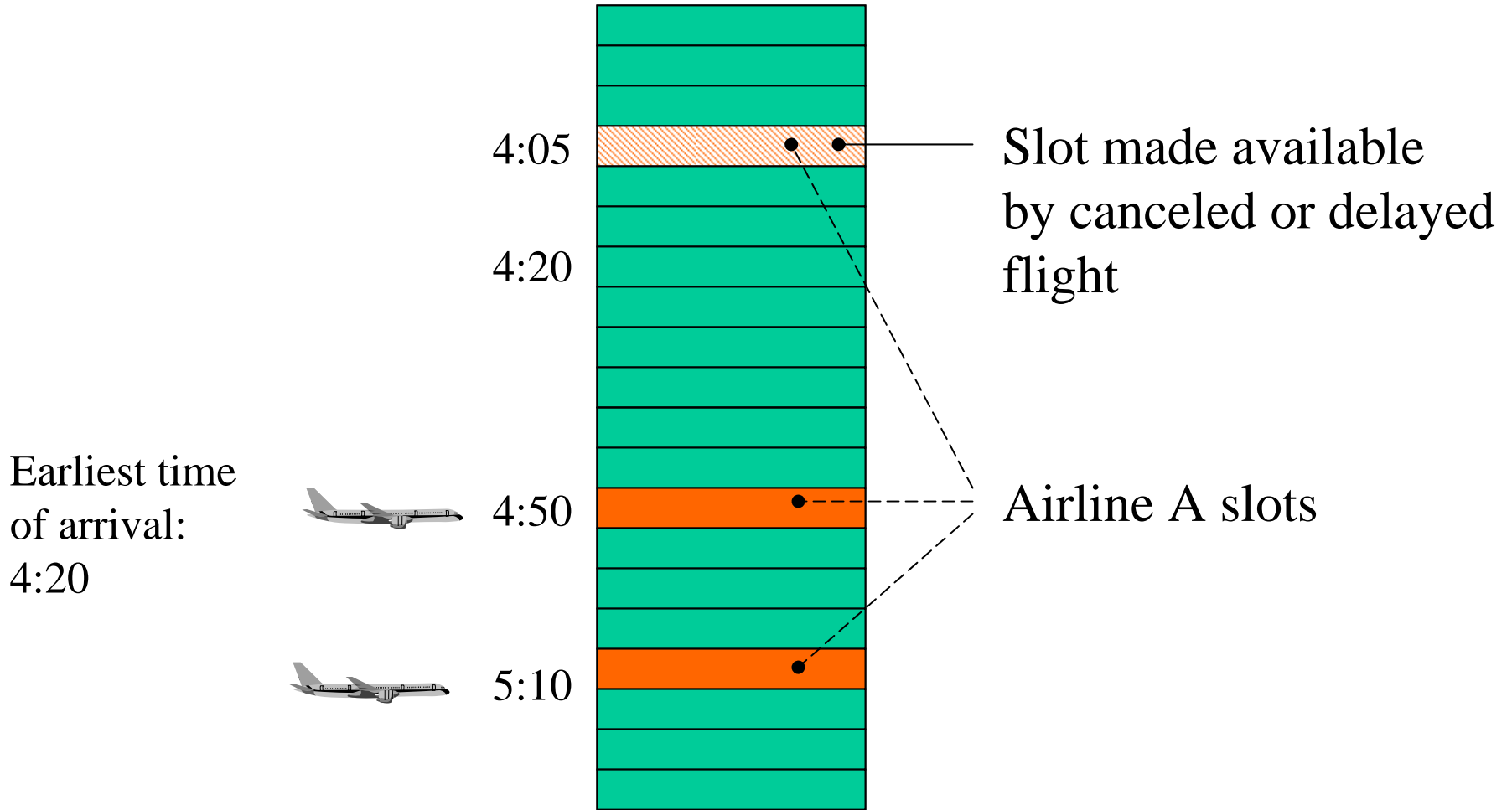
SCS and compression: used during ground delay program planning and control:

fill in “holes” in planned arrival sequences by executing inter-airline slot exchanges.

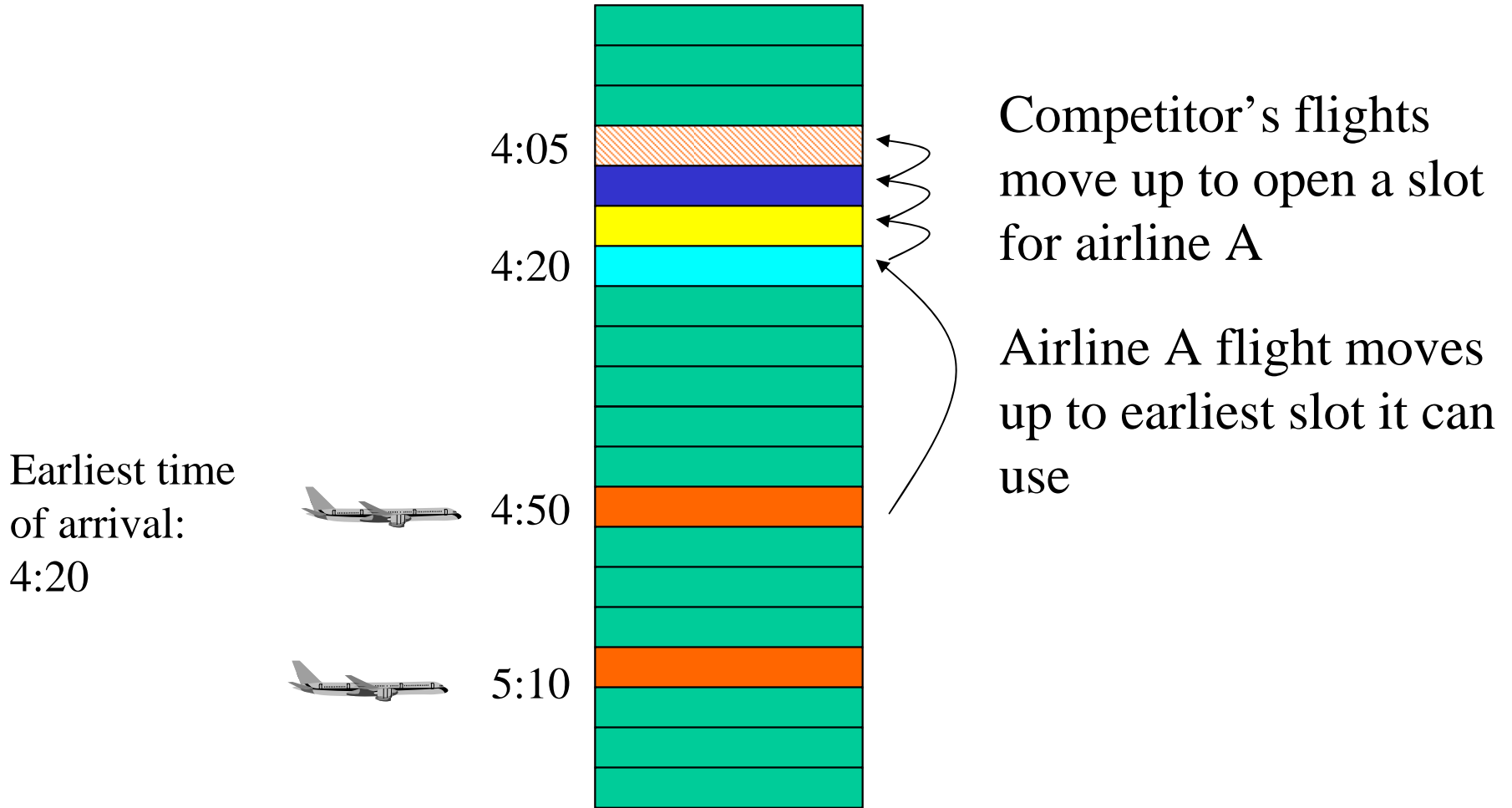
Compression is a “batch” process executed after time intervals of varying lengths, e.g. 1 to 2 hours.

SCS is a near-real-time process executed in reaction to airline exchange requests.

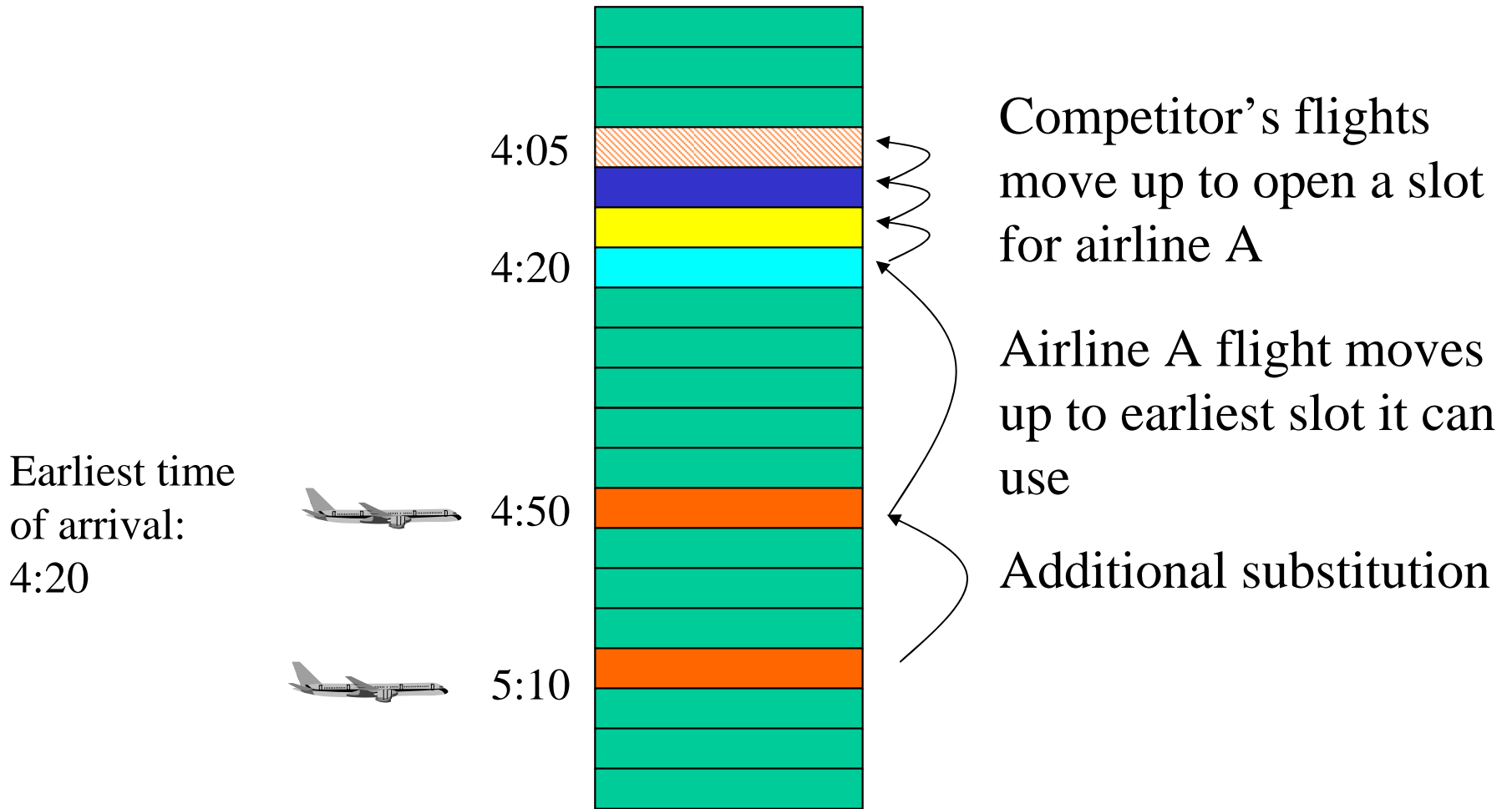
Basic Slot Exchange Concept



Basic Slot Exchange Concept



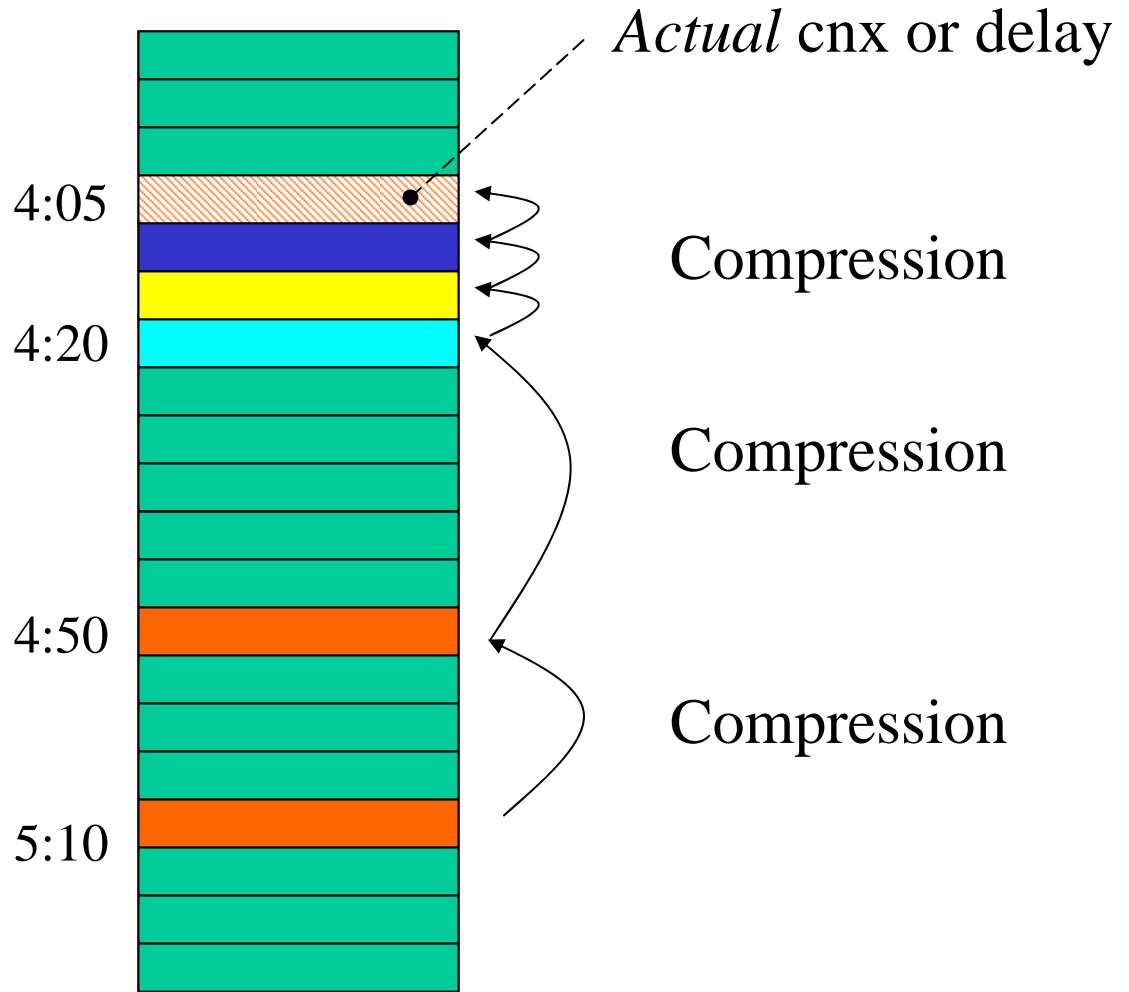
Basic Slot Exchange Concept



Compression: batch process

Compression executes all of the slot exchanges needed to fill the *open* slot.

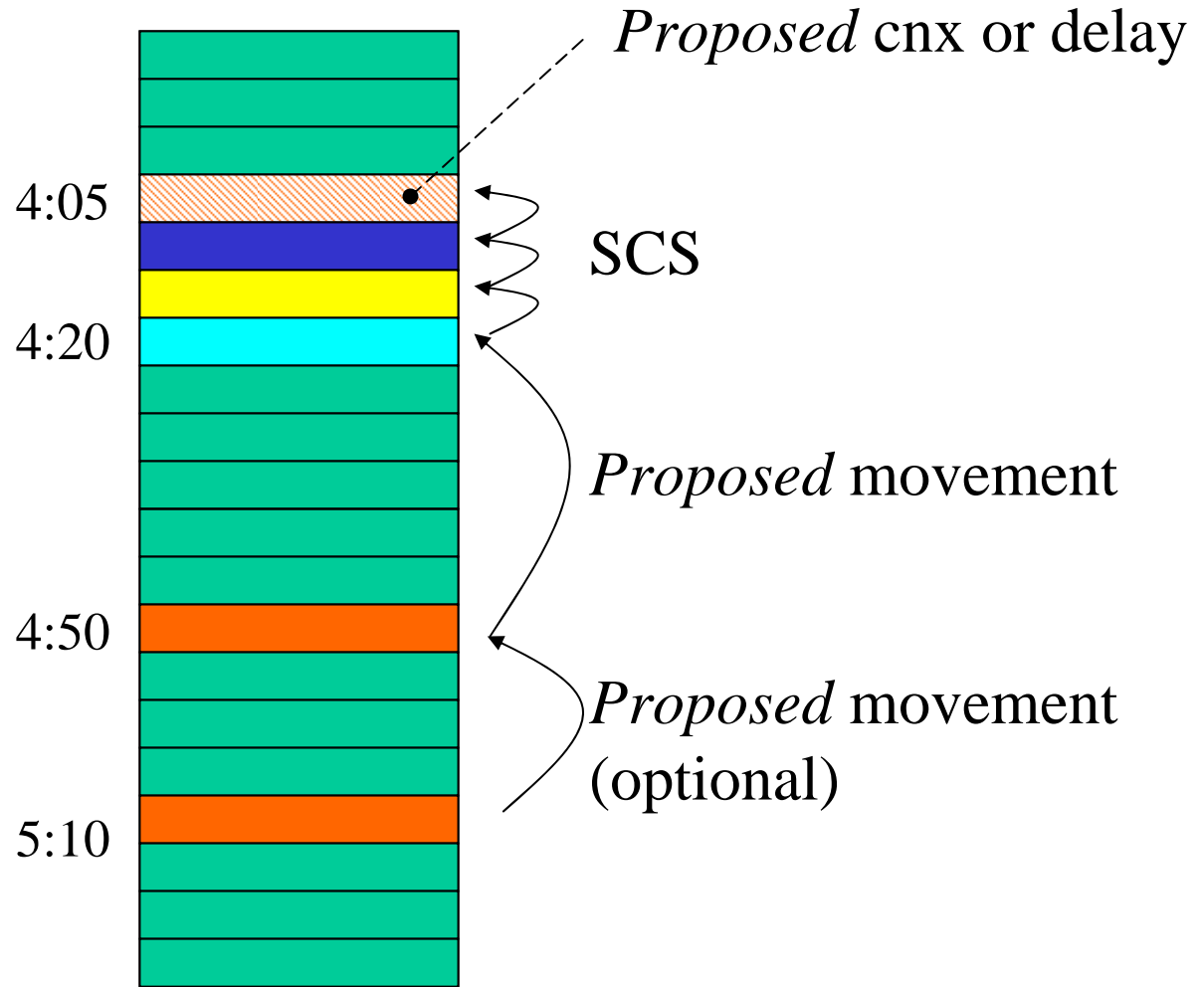
Open slots are batch processed.



SCS: transaction-based process

SCS executes the slot exchanges needed to complete *proposed* movement(s).

Movements are processed as requests are made.



Questions:

What advantages does a transaction-oriented process like SCS have over a batch-oriented process like compression?

Can these advantages be quantified?

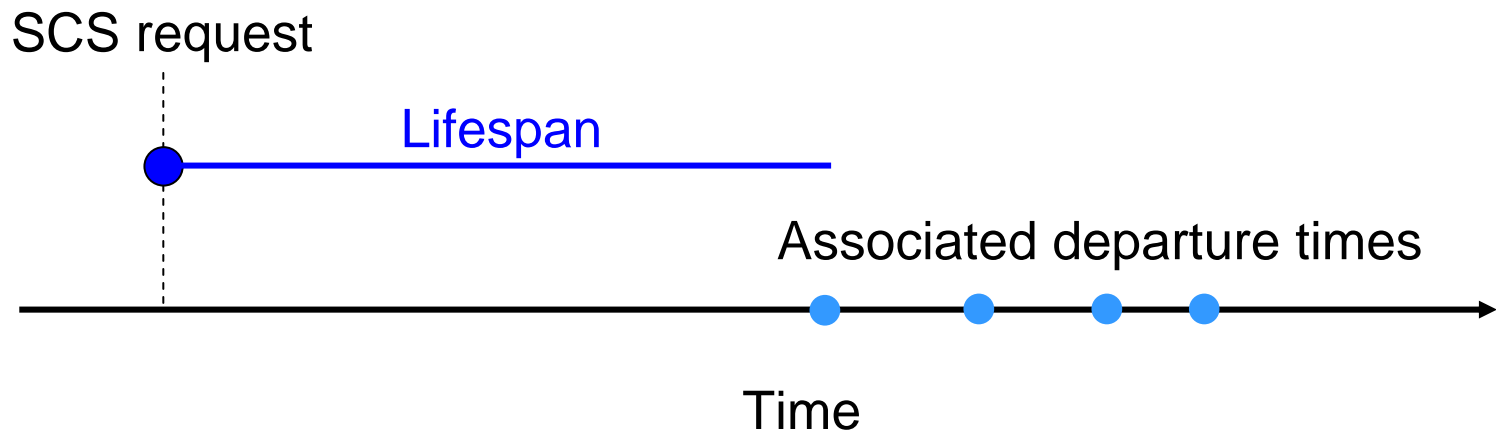
Can these advantages be achieved in other application contexts?

Model of SCS requests

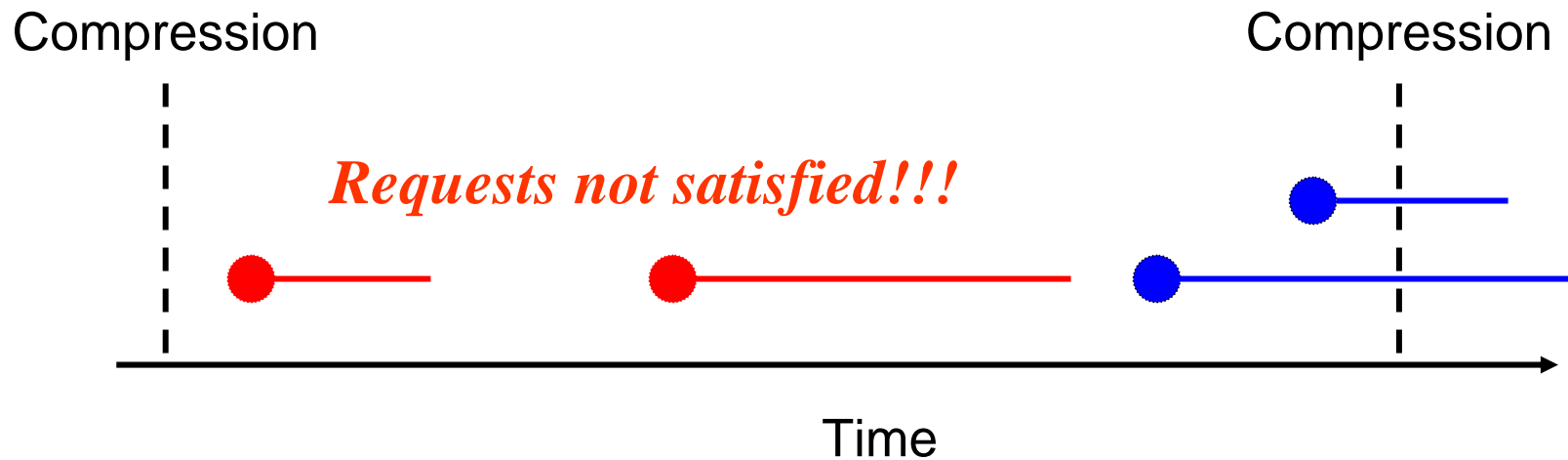
Each SCS request requires a set of *arrival* slot exchanges to be executed

Each arrival slot exchange implies a revision of the *departure time* of a flight.

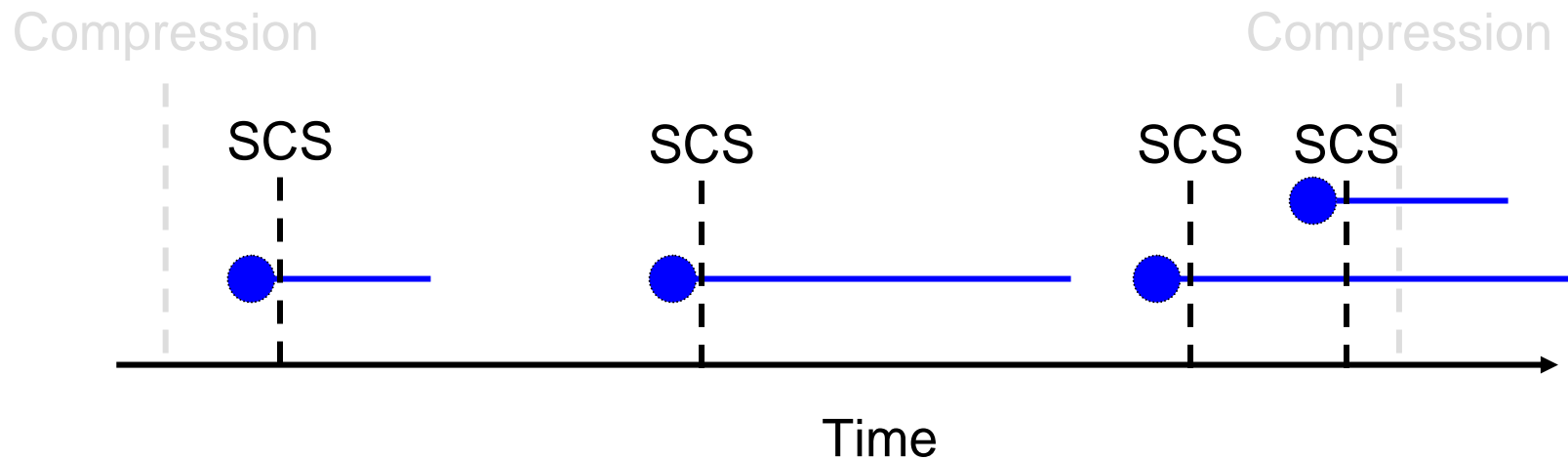
In order to implement the exchange, the transaction must be completed before the earliest revised departure time, i.e. the request has a *lifespan* within which it must be executed



Not all requests could be captured by Compression



All requests are captured by SCS



Formal Model

- Requests arrive according to a stationary Poisson point process.
- Request lifetimes are uniformly distributed over an interval $[a, b]$.
- SCS immediately processes each request.
- Compression is executed every T minutes.

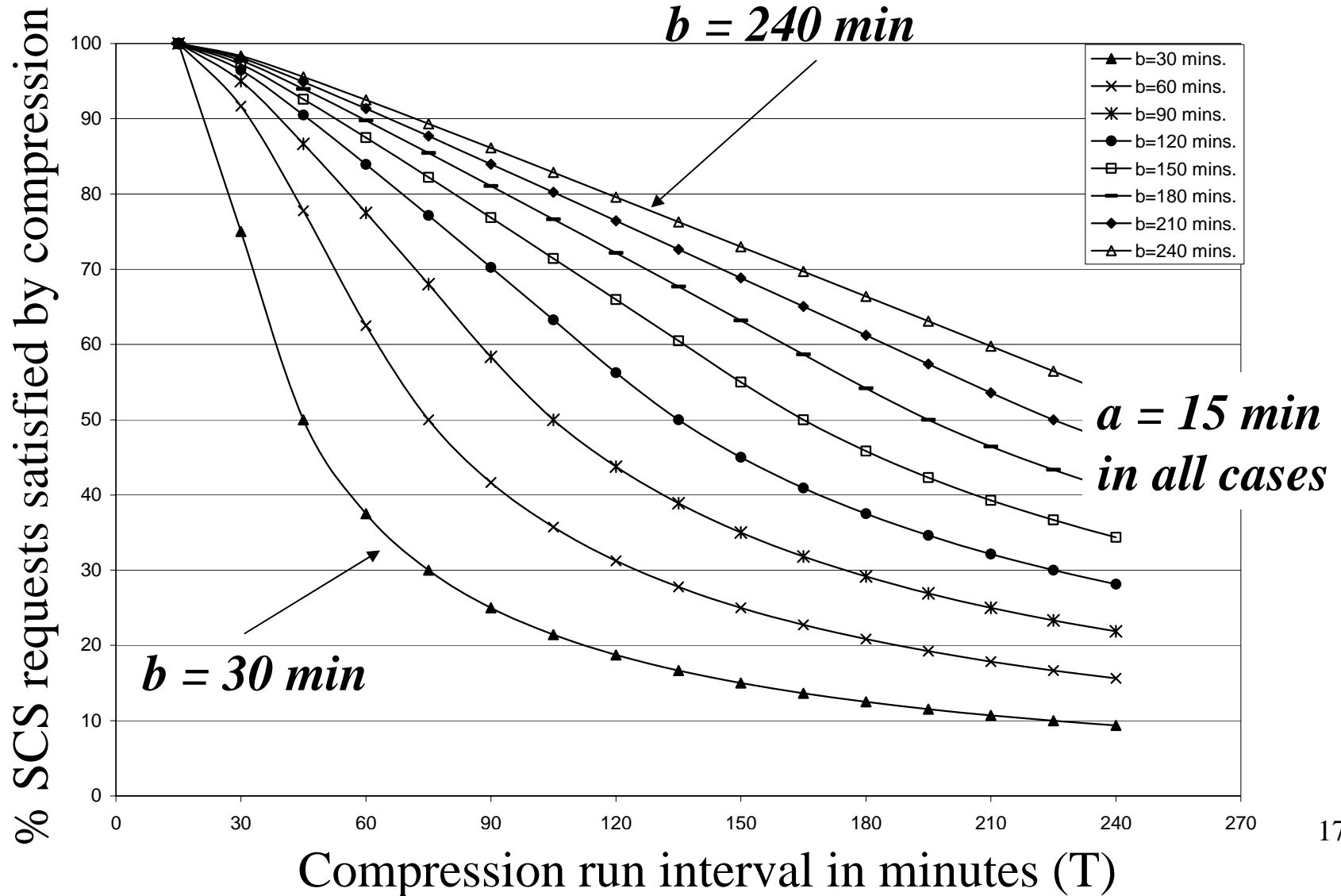
Probability of Compression Success

- s = lifespan of request
- t = time between request and next compression

Prob of request being
captured by
Compression:

$$\Pr \{s \geq t\} = \begin{cases} 1, & \text{if } a > T \\ \frac{a+b}{2T} - \frac{(b-T)^2}{2T(b-a)}, & \text{if } a < T < b \\ \frac{a+b}{2T}, & \text{if } a < b \leq T \end{cases}$$

Model results: compression vs. SCS



Compression & SCS Advantages

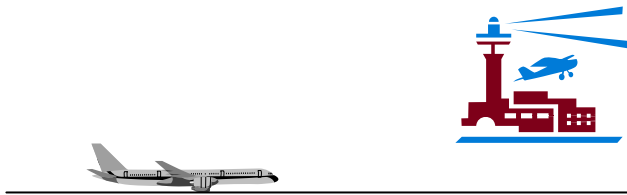
- Compression
 - *Does not require that airlines proactively identify “opportunities”*
- SCS
 - *Immediate response*
 - *Conditional requests* with confirmed executions
- Important driver for both: *flexible plan* – flight arrival times can be updated without airline confirmation (based on earliest-runway-time-of-arrival data field set by airlines).

SCS in Practice

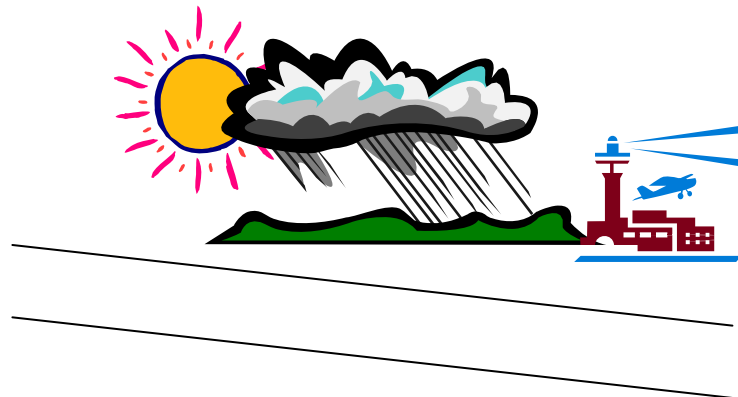
- SCS introduced in May, 2003.
- Messages/GDP hour -- 2003: .32 → 2004: 1.25;
2004: 45 min SCS ground delay reduction per GDP hour.
- SCS use varies substantially by airline.
- FAA Command Center uses SCS extensively to find new arrival slots for flights that miss their controlled time of departure; this use, which was not originally anticipated, accounted for 50% of delay savings in 2004.

Fast Response Mechanisms: other application areas

A: Take advantage of break in convective weather by quickly deciding to launch aircraft



B: Take advantage of return to VFR conditions to immediately fill up available airport arrival capacity.



Some Important Features of Fast Response Mechanisms

- Flexible plans
- Distributed Decision Making and Control
- Buffers
- Flexible assets and physical preparation
- Conditional requests and decision impact queries